

# COLOR LINES

## ENGLISH

### THE GAME

Color Lines is a puzzle game based on LINES, a game by Oleg DEMIN. The objective is simple; survive as long as possible, and achieve a high score! Align pawns on a board consisting of 81 boxes and create horizontal, vertical or diagonal lines in order to make them disappear and score points.

### HOW TO PLAY

#### Classic challenge mode:

The computer places 3 coloured pawns randomly on the game board. Then it chooses 3 others at random, and displays them in the "Preview" area of the status panel. These pawns will be placed on the board during the next turn. The cursor is displayed, and the player can move a pawn. If a horizontal, vertical or diagonal line of at least five pawns of the same colour is created after moving a pawn, the line disappear from the board and points are added. You can then move another pawn. Moving a pawn without creating line causes end of turn.

A pawn can only be moved by using a path of empty boxes. If the pawn cannot be moved, cursor flashes and you heard a beep (if SFX on).

#### Special challenge mode:

This mode offers the possibility to exchange a limited number of times the positions of two pawns. To make an exchange, you must activate the "swap" function with the "DEL" key then select successively the two pawns to swap. At the beginning you have 5 swaps. Extra swaps can be earned (up to 9) making special combinations.

The game ends when the game board is full. If you have achieved a high score, you can enter your name. The best scores are saved on the disc for each game mode ("ESC" key to not enter a name).

To reset the score tables, place the disc on side A and enter the command RUN"SCORE instead of loading the game.

### SCORING

A line of 5 pawns scores 5 points. Each additional pawn on a line scores 5 points. If the player manages to multiple lines in the same turn, 2 points are added to the initial gain.

### SPECIAL LINES

Big line	A line of 9 pawns (+40 points).
Combo	Multiple lines moving 1 pawn (+50 points).
Chain	5 lines chained (+30 points). The line counter is resetted.
Lucky	Line formed when placing pawns at the beginning of a turn (no points).

### CONTROLS

#### On main screen :

1 or f1	Start a game in "Classic challenge" mode.
2 or f2	Start a game in "Special challenge" mode.
3 or f3	Read the instructions.
4 or f4	Choose a skin.

#### While playing :

Cursor keys or joystick	Move the cursor.
FIRE/SPACEBAR	Select/unselect a pawn or confirm a move.
DEL	Activate / deactivate swap mode.
ESC	Quit the current game.
S	Toggle the cursor movement mode.
TAB	Change cursor shape.
M	Toggle music / SFX.
f1 to f9	Choose music (or keys 1 to 9).
f0 and ","	Select music list 1 or 2.